

Fine Art 3 Portfolio

Curriculum Guide

Course #: 803

Revised May 2008

Level: CP-A 1.12

Credits: 5

Prerequisite: Successful completion of Fine Art 2 or Drawing & Painting, Grade 11 and 12 only, and the recommendation of the instructor. The course offers the serious art student an opportunity to explore various media in-depth. Students will also begin to develop a portfolio for college acceptance.

Course Description:

Fine Art 3 is a performance based class that offers serious art students the time and instruction to refine and polish their skills learned in the beginning classes. Assignments challenge the students to explore personal expression with the various art media and advanced techniques. The students will focus on specific areas of study required by colleges and art schools for portfolio content. Students will begin to develop a portfolio to present to colleges or employers in art media.

High Point Regional High School's curriculum and instruction are aligned to the State's Core Curriculum Content Standards and address the elimination of discrimination by narrowing the achievement gap, by providing equity in educational programs and by providing opportunities for students to interact positively with others regardless of race, creed, color, national origin, ancestry, age, marital status, affectional or sexual orientation, gender, religion, disability or socio-economical status.

Course Objectives:

At the completion of Fine Art 3, all students will have had instruction, practice and performance utilizing all of the elements of study out lined in the course description. The successful completion of all assignments will help supplement the students' portfolio for college admissions. Students will also finish the third year with a strong design background and a high level of competency using a variety of media, a full range of techniques and exposure to abstract concepts.

CCCS Addressed:

Throughout the course of all unit studies, all six Visual Art CCCS are addressed with standards 1.1 through 1.4 being utilized in every unit.

Unit 1: Basic Elements - Line & Shape 30 Days

Unit Goals:

1. Understand the importance of “thumbnail” drawings.
2. Create several drawings demonstrating and understanding of values.
3. Work with various dry media, in black & white, to develop quality value studies, among them, charcoal, pastel and pencil.
4. Demonstrate proper care and use of media.
5. Power Point presentations will be used where appropriate of former student as well as professional artists as inspiration.

Unit 2: Color 30 Days

Unit Goals:

1. Develop an understanding of analogous, complimentary and monochromatic color schemes.
2. Create several works of art using various color schemes.
3. Demonstrate proper care and use of media.
4. Power Point presentations will be used where appropriate of former student as well as professional artists as inspiration.

Unit 3: Shape 30 Days

Unit Goals:

1. Complete at least one self portrait with emphasis on photo-realism.
2. Understand gesture drawing and how it is necessary component in art.
3. Demonstrate competency in studies of the human form.
4. Develop a series of drawings that shows sensitivity in drawing style toward the human figure. At least on piece will be used in the student’s portfolio.
5. Demonstrate proper care and use of media.
6. Power Point presentations will be used where appropriate of former student as well as professional artists as inspiration.

Unit 4: Texture 30 Days

Unit Goals:

1. Complete pen & ink assignments dealing with crosshatching, stippling scribbling & washes with texture.
2. Demonstrate an understanding of how texture enhances art work.
3. Demonstrate proper care and use of media.
4. Power Point presentations will be used where appropriate of former student as well as professional artists as inspiration.

Unit 5: Exaggeration: 30 Days

Unit Goals:

1. Demonstrate an understanding of foreshortening in illustration to add interest.
2. Experience the use of, and understand the history of, caricature.
3. To experience how exaggeration and point-of-view is used to enhance the nature of art.
4. Power Point presentations will be used where appropriate of former student as well as professional artists as inspiration.

Unit 6: Personal Portfolios 20 Days

Unit Goals:

1. Accumulate 6 to 12 pieces over the course of the year for presentation to art schools or colleges as a portfolio, or for job placement.
2. Analyze the needs of their individual portfolios and proceed to “fill” areas needed to complete a well-balanced exhibit of their work.
3. Present portfolios for grading and evaluation.
4. Have students in need of a digital portfolio digitally photograph their work, format appropriately and burn on a CD as required by each school.

Unit 7: Exams & Homework 20 Days

Unit Goals:

1. Complete a midterm and final exam based on exercises throughout the year.
1. Demonstrate an understanding of the principals being studied through a creative approach to the assignments.
2. Reinforce classroom concepts through additional (2 per marking period) at home assignments.

Implementation of Technology:

- Power Point presentations will be used to discuss and display previous student work as well as professional examples to help explain and inspire students for most assignments.
- Students will use digital cameras to set up "photo shoots" of subject matter for reference material and enhance images in the Mac lab prior to printing out.
- Students will photograph their work and prepare digital files and convert to JPGs or appropriate formats for e-mailing purposes or for burning onto CDs for digital portfolios for college acceptance.

Evaluation Tools:

Each assignment will include a handout that will enhance the opening lecture/demonstration. Due to the range of requirements for each specific assignment, the scope and number of parameters for each assignment varies. The evaluation section of the handout spells out a point range for each specific requirement of the assignment with a total possible point range of 100.

Grading Policy for Projects

Project-----	70%
Daily work habits-----	15%
Work completed and handed in on time-----	15%
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	100%

Midterm and Final Exams are revised and/or rewritten on a yearly basis. The last revisions or rewritten exams were updated October 2007 and May 2008.

NOTE for Daily Work Habits: Good daily work habits are an essential part of school and life. Therefore, as students progress through each assignment, the instructor will assess if the student is prepared and engaged in the assignment being explored. If it is determined that the student is not engaged as required, 5 points will be deduction per day not working. If the student is engaged on a daily basis, 15% of their grade will reflect this.

NOTE for Work Completed and Handed in on Time: Students must learn to meet deadlines in school and as well in life. Therefore, all assignments will have specific deadlines. By completing and handing in their assignments on time, 15% of their grade will be based on this aspect of the assignment. Lateness will reflect a 15 point deduction in their grade. Everyday late after the due date will result in an additional 5 point deduction in their grade.

Yearly Assessment:

Assigned projects-----	70%
Tests-----	15%
Written Critiques-----	15%
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	100%

Materials and Methods to be used:

1. Each class unit will be taught with an opening lecture/demonstration of the creative problem to be solved. The teacher will explain the materials to be used, methods of application, problem to be solved and the time schedule for its completion. This will also be supplemented with a student handout detailing all of the above information reference.
2. Actual works of art and Power Point presentations of professional and/or past student work will be used for inspiration and samples.
3. Resources of the Media Center and/or the Internet will be used where and when appropriate.
4. Appropriate tools, materials and media necessary to complete all work will attempt to be supplied, however, students may need to supplement their work by researching subject matter and bringing items to class where appropriate.

References:

Books & Reference

- Contemporary Posters
- Design Rendering Techniques
- Art Synectics
- Humor In Art
- Cartooning The Head & Figure
- Drawing on the Right Side of the Brain
- Famous Artists Series
- Design Synectics
- Visual Literacy
- Directory of Illustration Series
- The Natural Way to Draw
- Rapid V12
- Getting Started in Water Color
- Pastel Techniques
- Color Choices
- How to Cut Drawings on Scratch Board
- Colored Pencil Drawing Techniques
- Colored Pencil Fast Techniques
- Watercolor Painting Techniques
- The Best of Colored Pencil
- The Complete Book of Caricature
- The Creative Artist
- M.C. Escher